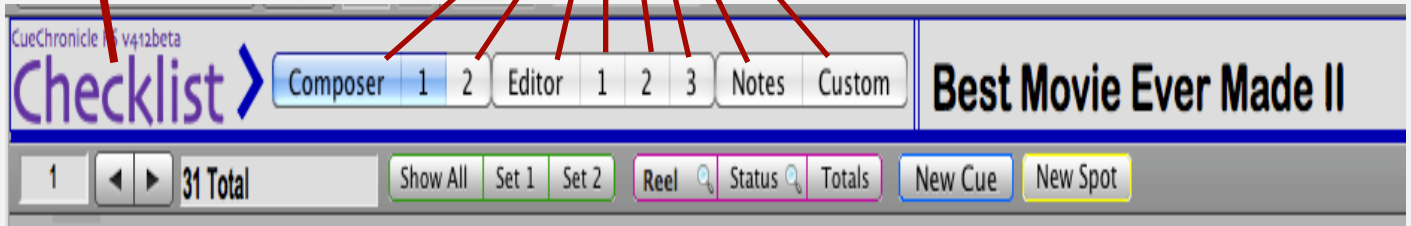


New In CueChronicle v4

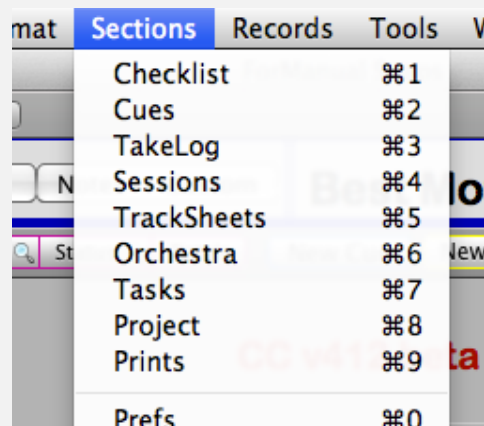
The Sections layout tabs have been moved to the upper left corner of the window.

Section

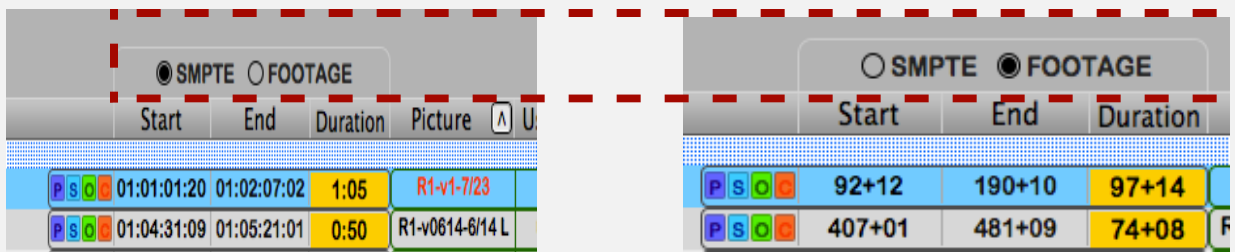
8 different layouts in the Checklist Section.



The Layouts menu has been renamed Sections. Sections now refer to a group of layouts like the Checklist. The tabs, shown above, select a layout in that Section.



In the Checklist Section the Start, End and Duration fields can be displayed in SMPTE or Footage by using the radio buttons shown below.



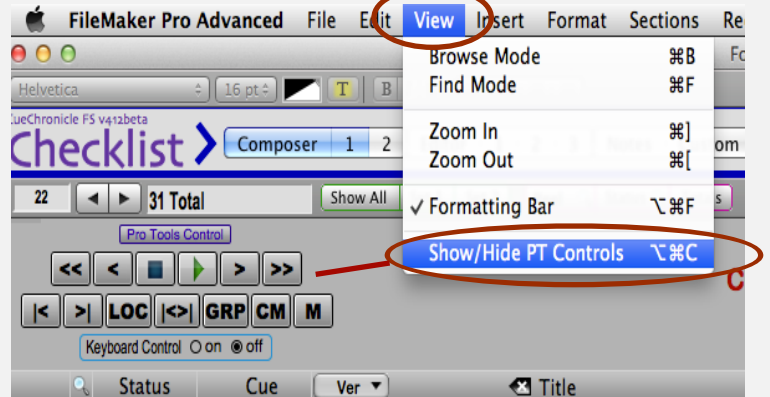
Pro Tools

Communication with a Pro Tools 10 session running on the same machine as your CueChronicle project is now available. Pro Tools controls are available in the Cues section on Details Form and Half layouts. In the Checklist section, the controls are available on the Composers 1 & 2 and Editor 1 layouts via the View Menu > Show/Hide PT Controls menu item.

Cues>Details Form Layout Snippet



Checklist Layout Snippet



Button Functions



Back / Forward by PT Nudge amount.



Back / Forward by 1 frame.



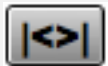
Stop.



Play.



Move to Previous / Next clip boundary.



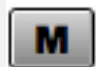
Create selection in PT from Cue's Start / End.



Create PT clip group from Cue's Start / End.



Create PT marker at Cue's Start.



Create PT marker at current PT location.



Locate PT to Cue Start.

Keyboard Control on off

Enable Pro Tools keyboard shortcuts. (Details below)

Auto Locate PT on off

Navigating to a Cue In CC locates PT session to Cue Start.

Enable Keyboard Controls to use keyboard command to control Pro Tools.

Pro Tools Keyboard Commands	
Spacebar	Play/Stop
L	Previous Boundary
'	Next Boundary
-	Back By Nudge Amount
+	Forward By Nudge Amount
F7/NP1	Back 1 Frame
F9/NP2	Forward 1 Frame
\	Locate PT To Cue
S	Shift Cue To PT Loc
H	Create Selection From Cue
G	Create Clip Group From Cue
M	Create Cue Marker
.	Create Marker
Down Arw	Set Selection Start
Up Arw	Set Selection End
Left Arw	Goto Selection Start
Right Arw	Goto Selection End
* NP = Number Pad	

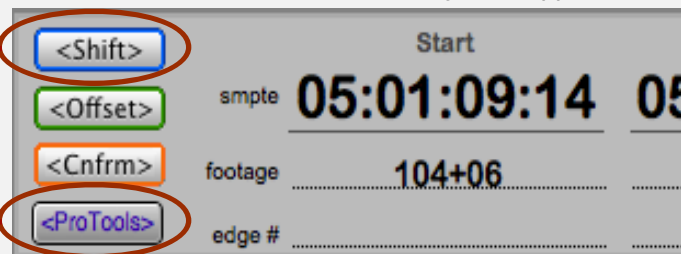
Pro Tools Button

Shift Cue addition: click with Option + Command modifiers to shift Cue to PT location.

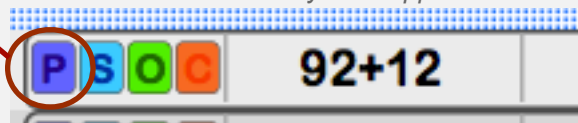
Pro Tools Button:
Click to set Cue Start / End from PT selection.

Option + Command click to create a new version then enter Start / End from PT selection.

Cues>Details Form Layout Snippet

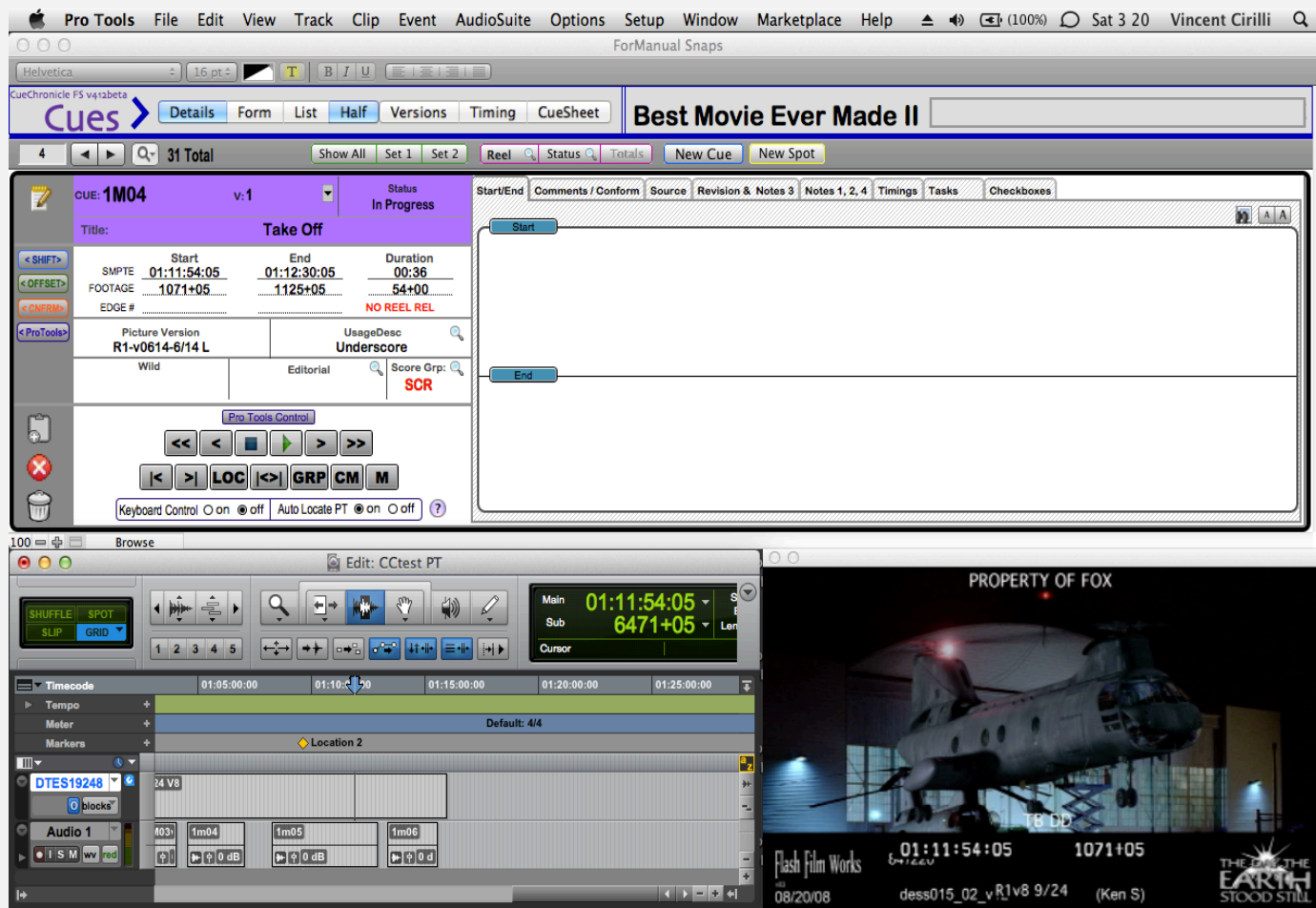


Checklist Layout Snippet



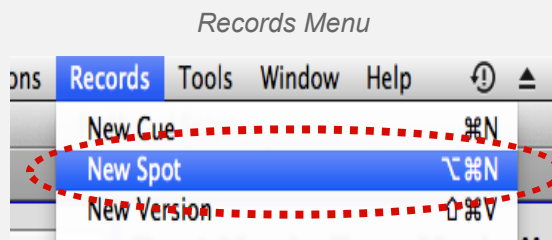
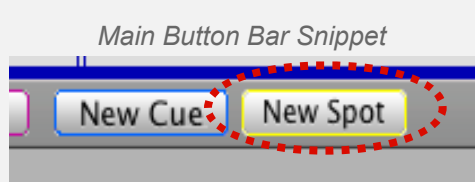
Cues> Details Half Layout

A new layout added specifically to work with Pro Tools. Displays Cue records in a compact half screen layout allowing your Pro Tool session to be viewed below.



New Spot

A new function and data entry layout designed specifically to expedite data entry during spotting sessions. Enter New Spot using the Button on the main button bar, the Records Menu item or the keyboard shortcut [Option + Command + N].



Keyboard equivalent: **Option + Command + N**

New Spot Data Entry Layout

Shown below, the New Spot data entry layout. The fields and tab order follow the spotting session workflow.

Enter Start / End in SMPTE or Footage.

New Spot

Enter The New Spot Data

Reel#	Cue#	Suffix	Cue Version#	Score Group	Usage Description
1	M 01		1		

*Use Tilde (~) to jump to Start Field

Start SMPTE FOOTAGE

Start Description

Pro Tools

Main
Start
Loc

End

End Description

Pro Tools

Main
End
Loc

Duration

Comments

Title

Cancel Done Next Spot

*Escape *Enter *Right Arrow

Grab time codes from Pro Tools session location.

Start: Grab PT start selection TC.

Main: Grab PT main counter TC.

Loc: Locate PT to the time entered in the Start/End field.

Buttons and keyboard commands to move to next Spot.

Timing Notes from Pro Tools

Add timing notes from running PT session.

New Timing

Manual cmd + N
Pro Tools opt cmd + N

Start/End	Comments				
Spotting Start					Spotting E
		<input checked="" type="checkbox"/> 100ths			
Loc PT	S O	Smpte 01:11:54:05	Relative 00:00.00	Trans. Cut	Streamer Copter liftoff
Loc PT	S O	Smpte 01:11:57:14	Relative 00:03.37	Trans. Cut	Streamer up angle
Loc PT	S O	Smpte 01:12:04:08	Relative 00:10.12	Trans. WS	Streamer landing strip wide shot

Locate PT to timing.

iPad Accessibility with FileMaker_GO

Using the free FileMaker_Go 12 iPad App, CC projects can be used on the iPad. Projects can be opened directly, or you can log onto a hosted project as a client. Twelve iPad layouts are available a few are shown below.

iPad Checklist Layout

Status	Cue	Ver	In/Out	Duration	Picture Use/Desc	Wild	Score Group
To Be Apprvd	1M01	2	01:01:01:20 01:02:07:02	1:05	R1-v2-8/1 Main Title		SCR
In Progress	1M02	1	01:04:31:09 01:05:21:01	0:50	R1-v2-8/1 Underscore		SCR
In Progress	1M03	1	01:05:32:15 01:06:11:15	0:39	R1-v2-8/1 Underscore		SCR
In Progress	1M04	1	01:11:54:05 01:12:30:05	0:36	R1-v2-8/1 Underscore		SCR
In Progress	1M05	1	01:16:06:18 01:16:46:23	0:40	R1-v2-8/1 Underscore		SCR
In Progress	2M06	1	02:01:45:00 02:04:42:00	2:57	R2-v614 Underscore	JED	JED
License	2M07	1	02:04:43:00 02:06:13:00	1:30	R2-v614 Non Visual Src		SRC
TO DO	2M08	1	02:06:13:00 02:06:29:00	0:16	R2-v614 Underscore		SCR

iPad Cues Details Layout

CUE 6M25A Ver: 1

Title: God Of Love (acapella on camera)

Start: 06:00:14:00 End: 06:00:25:00 Duration: 00:11

smpte: 21+00 37+08 16+08

footage: 21+00 37+08 16+08

edge #

Score Group: SRC

Picture Version: R6-v614

Tempo: Key: Free Clx:

NOTES | **TASKS**

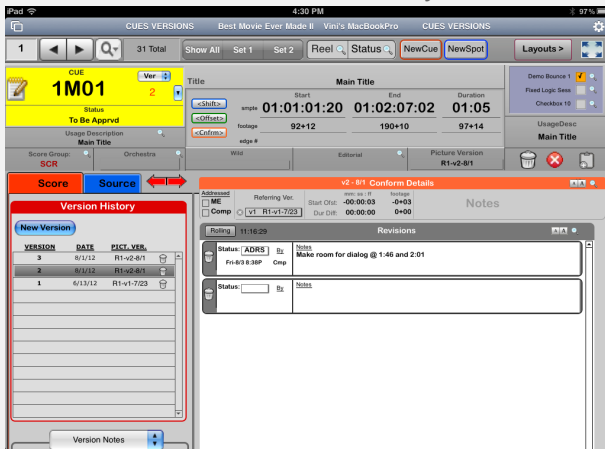
1. Temp Notes | 2. Cue Notes

3. Version Notes | 4. Mix Notes

Spotting Notes

Start: End: Comments:

iPad Cues Versions Layout



iPad Reels Layout



A new specialized Task has been added. It is designed for taking synchronized notes during reel playbacks. The iPad layout is shown below.

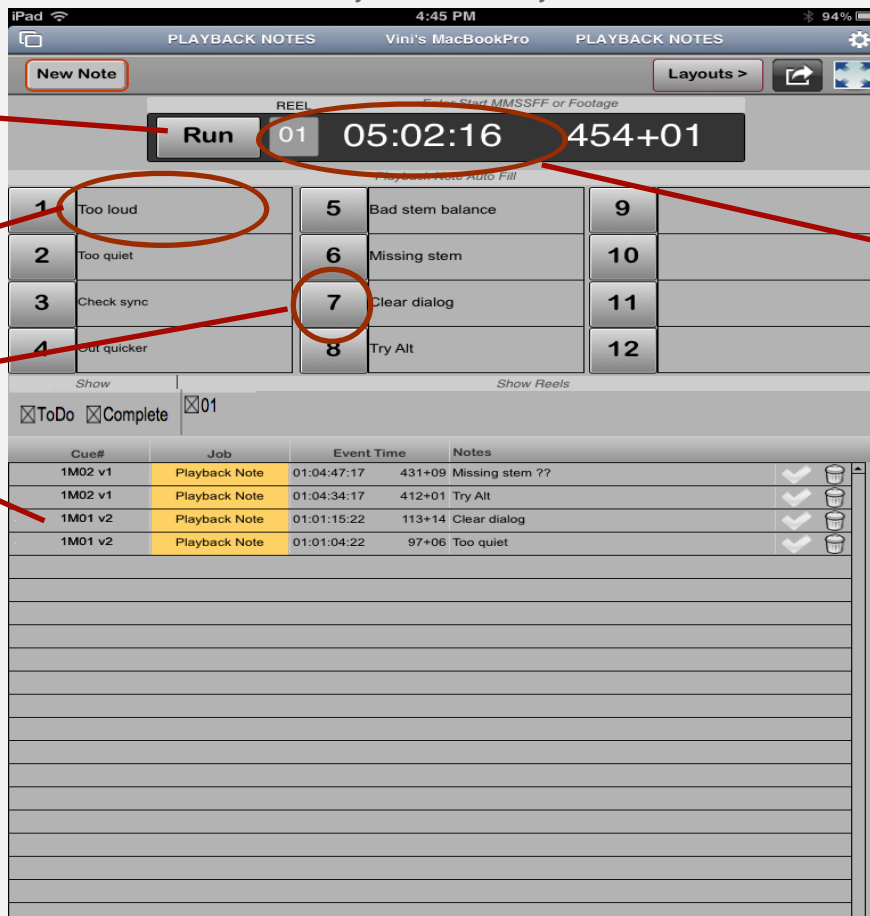
Enter the start time of the playback reel, hit Run when playback rolls. Use the 12 user defined quick notes to create notes. CC correlates the Event Time of the note to the corresponding Cue.

Playback Notes Layout

Run / Pause timer button.

User defined quick notes.

Tap the buttons to create notes.



Set the playback reel and start time to match the reel being viewed. Press Run when playback rolls.

Tasks Section > Playback Notes

This is the desktop version of Playback Notes described above. Same controls with the addition that notes can be created using your keyboard function keys.

Function keys 1-12 can be used to trigger new notes.

Cue#	Job	Event Time	Notes	Handler	Start/Dur
1M02 v1 Arrival	Playback Note	01:04:47:17	431+09 Missing stem ??		01:04:31:09 / 0:50
1M02 v1 Arrival	Playback Note	01:04:34:17	412+01 Try Alt		01:04:31:09 / 0:50
1M01 v2 Main Title	Playback Note	01:01:15:22	113+14 Clear dialog		01:01:01:20 / 1:05
1M01 v2 Main Title	Playback Note	01:01:04:22	97+06 Too quiet		01:01:01:20 / 1:05

Session Records

Cues added to a session can have independent durations. This is useful when doing overdubs and only a small section of the cue will be recorded allowing more precise ToDo times to be calculated.

Editable Duration.

Use the Update button to reset duration's to the Cues' Details durations.

Order	Cue	Title	Start	Dur	Picture	FreeClix
2	2M07 v1	Conga Line	02:04:43:00	01:30	R2-v614	4
3	2M08 v1	Snorkel	02:06:13:00	00:16	R2-v614	8
4	2M09 v1	A Double Heart	02:11:37:10	00:32	R2-v614	6
5	2M10 v1	Perfectest Herald	02:13:12:13	00:58	R2-v614	4
6	2M11 v1	The Only Love Gods	02:16:37:03	00:34	R2-v614	4 into 3
7	2M12 v1	Borachio	02:17:13:20	01:50	R2-v614	6

Cue	Title	Dur	Time Stamp
2M06 v1	Sign No More	02:57	

On the Checklist > Composers layouts, the Sessions' matrix is redesigned.

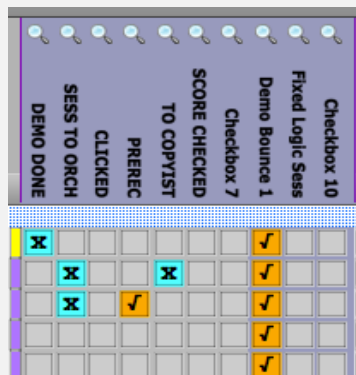
Set the columns to view up to 8 different sessions.

Cue	Status	Sat/4 Orch:A Strings 10 AM	Sun/5 Orch:A Brass 10 AM	Click To Select a Session	Click To Select a Session	Click To Select a Session	Click To Select a Session	Click To Select a Session	Click To Select a Session
M01 v2	To Be Apprvd	ToDo	ToDo	[+]	[+]	[+]	[+]	[+]	[+]
M02 v1	In Progress	√ Done	[+]	[+]	[+]	[+]	[+]	[+]	[+]
M03 v1	In Progress	√ Done	ToDo	[+]	[+]	[+]	[+]	[+]	[+]
M04 v1	In Progress	ToDo	ToDo	[+]	[+]	[+]	[+]	[+]	[+]
M05 v1	In Progress	ToDo	[+]	[+]	[+]	[+]	[+]	[+]	[+]

Click in the empty cell to Add Cues to the Session.
Click ToDo cells to set Cues to Done.

Checkboxes

In previous releases Check boxes 8,9 and 10 were version specific. Now in CC v4, all Check boxes are version specific. Set your preferred behavior on the Prefs layout.



Prefs Layout Snippet

Cue Checkbox Labels

Check Boxes Are Cue Version Specific.
Use the Radio Buttons to Set the Behavior When A New Version Is Created. Recall Defaults

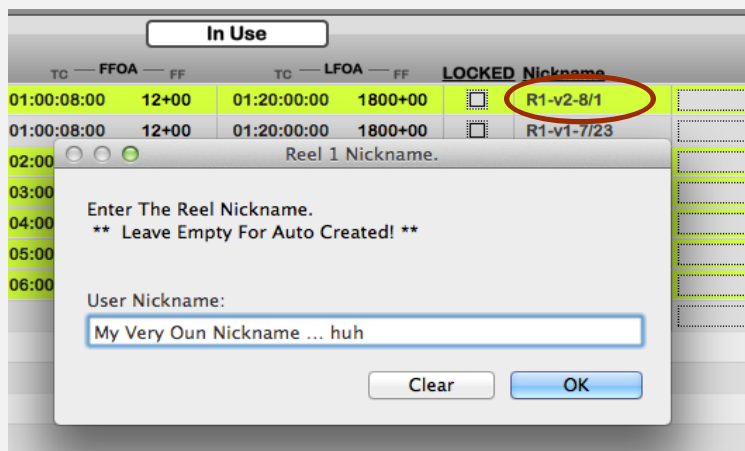
Label	New Version Behavior	Label	New Version Behavior
1 DEMO DONE	<input type="radio"/> Clear <input type="radio"/> Set <input checked="" type="radio"/> Retain	6 SCORE	<input type="radio"/> Clear <input type="radio"/> Set <input checked="" type="radio"/> Retain
2 SESS TO ORCH	<input type="radio"/> Clear <input type="radio"/> Set <input checked="" type="radio"/> Retain	7 Checkbox 7	<input type="radio"/> Clear <input type="radio"/> Set <input checked="" type="radio"/> Retain
3 CLICKED	<input type="radio"/> Clear <input type="radio"/> Set <input checked="" type="radio"/> Retain	8 Demo Bounce 1	<input type="radio"/> Clear <input type="radio"/> Set <input checked="" type="radio"/> Retain
4 PREREC	<input type="radio"/> Clear <input type="radio"/> Set <input checked="" type="radio"/> Retain	9 Fixed Logic Sess	<input type="radio"/> Clear <input type="radio"/> Set <input checked="" type="radio"/> Retain
5 TO COPYIST	<input type="radio"/> Clear <input type="radio"/> Set <input checked="" type="radio"/> Retain	10 Checkbox 10	<input type="radio"/> Clear <input type="radio"/> Set <input checked="" type="radio"/> Retain

Behavior settings:

When a new version is created for a Cue; Clear sets the Check box to empty, Set - sets it to X and Retain leaves it set as it was.

Reels Layout

On the Reels layout, the Reel nickname is now user editable. Click the Nickname field to open the dialog shown below. Enter your preferred Nickname or click clear to return to the CC default Nicknaming convention..



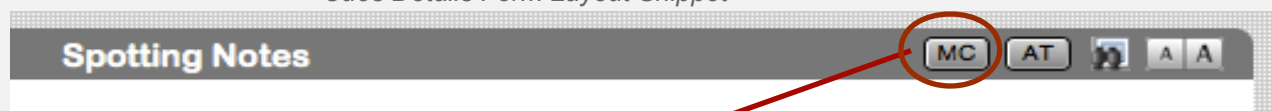
If you edit the Reel Nickname after you have already set the Picture Versions on Cues, use the Set Cues button to update the Cues Picture Version in that Reel.



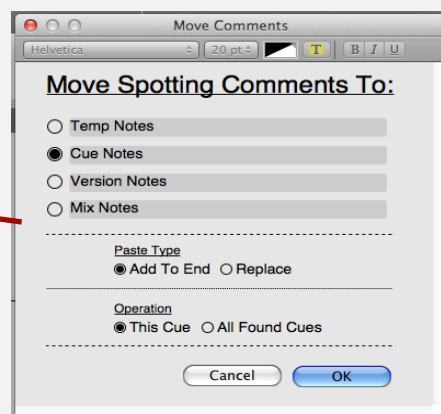
Sets all the Reel's Cues to this Reel using this Nickname.

Spotting Notes Buttons

Cues Details Form Layout Snippet



Move Comments button:
Opens a dialog with options to move the Spotting Comments to other Cue fields.



Spotting Notes

MC

AT

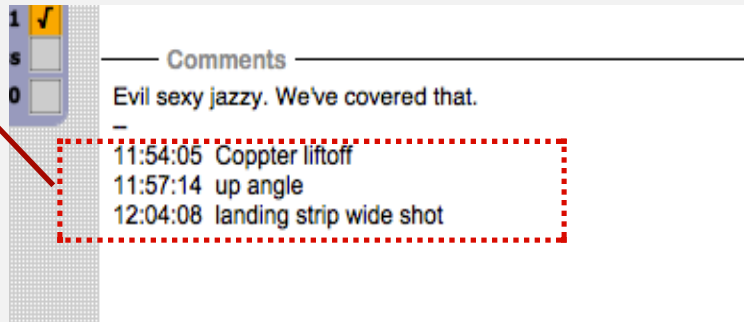
⌘

A

A

Append Timings Button:

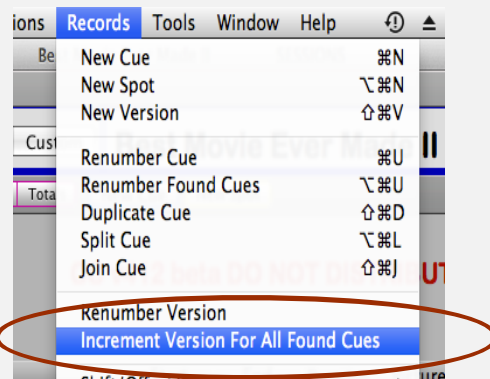
If timing notes exist for a Cue, they can be appended to the comments field using this button.



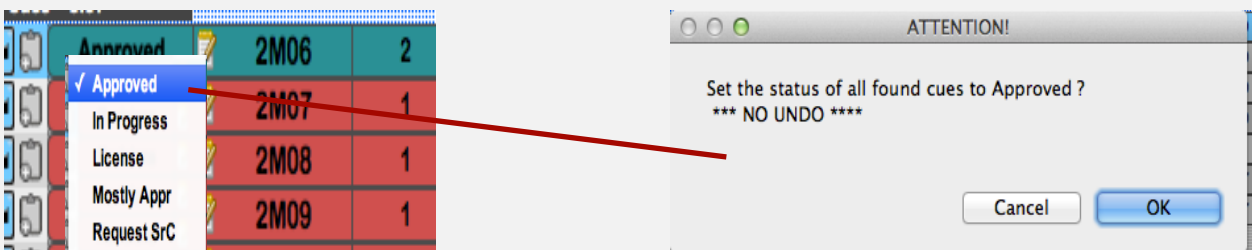
New Functions

As the name states, Increment Version For All Found Cues.

Checklist Records Menu



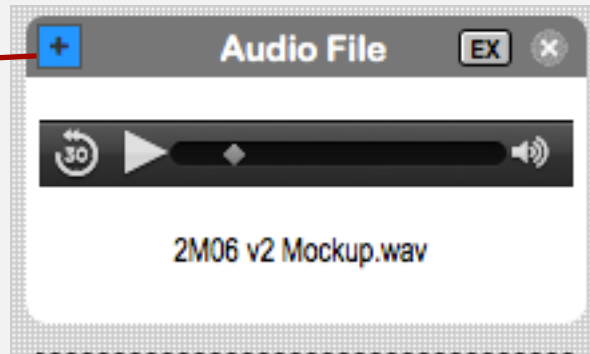
Hold the Option key modifier while selecting a status to set all found Cues to that status, confirmation required.



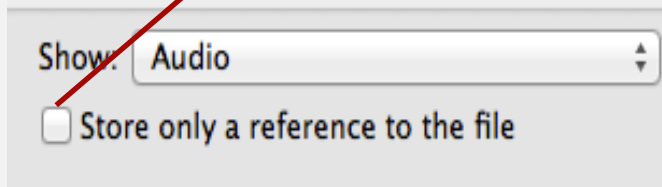
Cues > Details Form Audio File Container

FileMaker 12 improved the container field functionality.

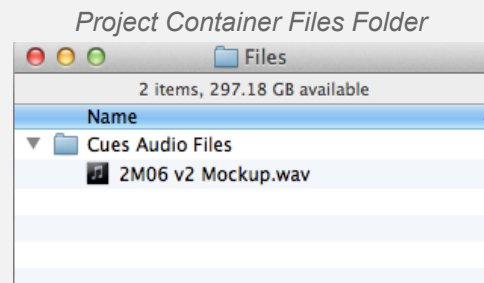
Click to choose an audio file, or use drag n' drop.



You can store the file as a reference by checking the box or,



If not checked, copies of the files are stored in a files folder in the directory where the project file resides.



Containers and Networking

Network clients can listen and download container files.



Export filed contents. Clients can download audio using this button.

Click to play/stop.

Accounts

The Crew account has a new option to restrict Cue and Version records from being deleted by clients.

Network Account Names	Network Access	Password	Accounts Control	Cue, Version, Reel and Sessions Records
Super	<input type="checkbox"/>	<input type="button" value="Set"/>	Full Access	All Access
Crew	<input checked="" type="checkbox"/>	<input type="button" value="Set"/>	No Access	<div data-bbox="998 661 1339 882"><p>Detele Cues/Versions <input checked="" type="radio"/> Yes <input type="radio"/> No</p><p>Others All Access</p></div>